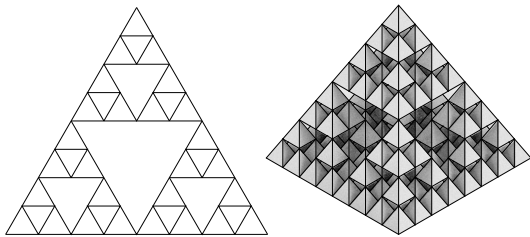
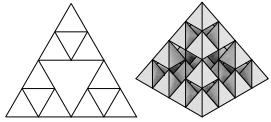
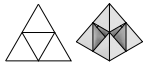
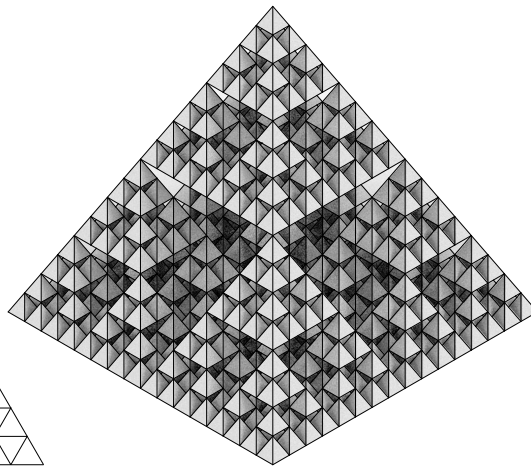
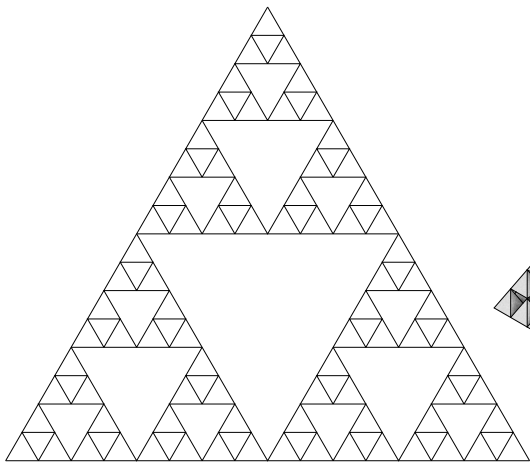




We wanted to explore the structural qualities of terracotta. The material has good compression qualities but not in tension. This iteration of our concept uses a common geometry in construction, the triangle, which is great in both compression and tension to create a dynamic repetitive arrangement. The entire project consists of the same module modified very slightly to sit flush and keyed into the piece underneath. The goal of our project is to create a dynamic, self supporting structure that in this case is more of a sculpture rather than an architectural piece.



The next steps for the project are to explore variations of this structure, but to also find a way for the design to transform into a wall shading device.



Because the tetrahedrons each sit on the top point of the module below we are struggling to find units that can be removed or shifted.